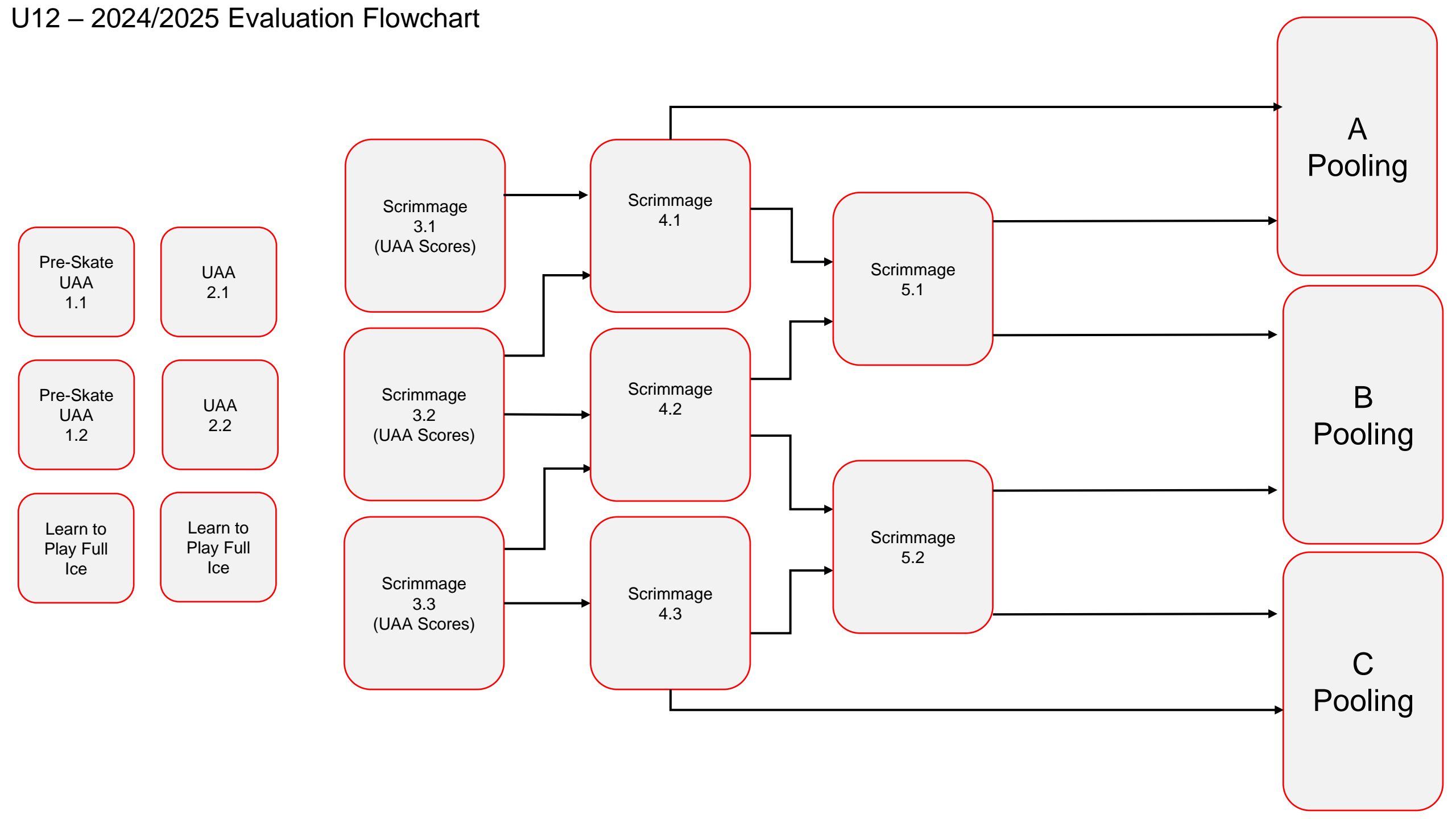


U12 – 2024/2025 Evaluation Flowchart



U12 – 2024/2025 Evaluation Flowchart Narrative

Pre-Skate UAA	<ul style="list-style-type: none"> • This is an opportunity for players to practice the UAA (Universal Athlete Assessment) skills • Players will have an option to select their Pre-Skate time • Attendance is not mandatory
UAA Skate	<ul style="list-style-type: none"> • Players will be placed in the 1.1 or 1.2 UAA Skate sessions, based on similar play level experience. This is not a ranking system and will not have any impact to how players are placed in subsequent evaluation skates. • Players will complete the UAA • Attendance is mandatory
Learn to Play Full Ice	<ul style="list-style-type: none"> • Players will be provided with two opportunities to participate in scrimmage play, guided by a coach • This is ideal for players who have not played full ice before • Attendance is not mandatory
Scrimmage Game Play: Round 1 (3.1, 3.2, 3.3)	<ul style="list-style-type: none"> • UAA scores will be used to place players into their first scrimmage skate • All players will participate in a minimum of two Scrimmage Game Play evaluations - Round 1 and Round 2. • Attendance is mandatory
Scrimmage Game Play: Round 2 (4.1, 4.2, 4.3)	<ul style="list-style-type: none"> • Top ranked players from 3.2 and 3.3 will be moved up • Scores from Round 1 (3.1, 3.2, 3.3) and Round 2 (4.1, 4.2, 4.3) will be averaged, then players will be ranked from top to bottom. For players who moved up a skate, only scores from Round 2 will be used for the overall ranking. • An undefined number of Top and Bottom players will be removed from game play evaluations and placed in A Pooling or C Pooling. (Note: Defining the number of players is not possible until it is determined how many A, B, and C teams there will be this season. The amount of teams is not determined until after UAA scores are compiled and submitted to Ringette Alberta.) • Attendance is mandatory
Scrimmage Game Play: Round 3 (5.1, 5.2)	<ul style="list-style-type: none"> • All remaining players will be ranked and placed in their skate based on the ranking determined by averaging Round 1 and Round 2 evaluation scores • Players in 5.1 will be considered for A or B Pooling based on evaluation scores from this round • Players in 5.2 will be considered for B or C Pooling based on evaluation scores from this round • Attendance is mandatory