



Initial Seeding Process

To help determine which initial scrimmage players should play in for Evaluations, NWR has developed an Initial Seeding Process. This is purely to determine the skaters for each ice time at each level - it does not determine where a player places beyond that.

The Seeding Process begins with a Ranking Algorithm:

- Each player's last two years of division history is reviewed. This determines the player's Tier Group (e.g., U16A -U19B, U16A-U19A)
- U10-U14: Players are sorted within their Tier Group by UAA scores. Evaluation results from the last year are considered if outlier results are observed.
- U16/U19: Players are sorted within their Tier Group by their evaluation results from past two years

Based on Ringette Canada's Long-Term Athlete Development (LTAD) model - peak development is typically in the U10-U14 ages, lessening as the athletes progress to U16-U19.

Initial Scrimmage Seeding Outcome

- The algorithm produces a sorted list of players, with the top skaters placed in the first scrimmage, the next skaters going to the second scrimmage and so on. The two teams in each initial scrimmage are balanced via a serpentine placement based on the rankings above.
- In U16/U19, preferred positions are also considered when placing players in tiered scrimmages.