

Policy Number: NWR105

Most Responsible Board Member: Evaluations

Approval date: June 17, 2025

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Goaltender Evaluations and Team Formation

Should circumstances, issues, or problems arise that are not described in this policy, NWR reserves the right to take whatever actions they deem necessary, while following the principles described in this document and determined to be in the best interest of the goalies in question, the impacted teams, and NWR.

Where there may be conflict between any Ringette Alberta policy and any statement(s) this document, the Ringette Alberta policy will take precedence.

Applicability

This policy is applicable to age divisions from U12 to U19.

Definitions

Refer to the Northwest Calgary Ringette Society (NWR) Bylaw definitions.

The following terms have these meanings in this Policy:

Conflict of Interest means, for the purpose of goaltender evaluations and team formation, a situation where the individual who is involved in making decisions related to evaluations or team formation has close familial tie to an athlete participating in that age division, or where they are applying to coach in that age division, or where they have a perceived conflict of interest. (See also the NWR Code of Conduct policy)

Full Time Goaltender (FTG) means an athlete who does not play any other position aside from goal or, for the purpose of this policy, who declares intention to play goal and no other position during registration.

- As per the [Ringette Alberta Goaltender Development Policy](#), no individual may play goal at U12 more than 75% of the total games played by their team on or before December 31st and 75% after December 31st.

Not eligible for tier (NEFT) list means the goalie shall not be selected for a team at the given tier.

Secured list means the goalie must be selected for a team at the given tier.

Part Time Goaltender (PTG) means an athlete who plays goal, or, for the purpose of this policy, who declares an intention to play goal during registration and any other position(s) on a regular basis.

Unsecured list means the goalie may be selected for a team at the given tier.

Goalie Evaluation Committee

1. A Goalie Evaluation Committee of three (3) persons who may be evaluators, the division coordinator, or a designate as approved by the Evaluations Coordinator, without a **conflict of interest** should be formed for each age division.
2. Each Goalie Evaluation Committee is responsible for:
 - a. Review evaluation scores and determine where goalies will play in subsequent game play evaluations.
 - b. Review evaluation scores at the completion of the game play evaluations to determine relative rankings, whether scores have a significant or insignificant difference, and which goalies are **secured, unsecured, or Not Eligible for Tier** (NEFT) for the team(s) being formed in each round. For details, see [Team Formation](#).
 - c. Make recommendations to the Team Formation Committee based on the compiled evaluation scores, as well as by consensus when required to determine appropriate placement.
 - i. E.g., The committee may determine by consensus that a goaltenders skill level is only appropriate for the “C” tier for their developmental level, and they may recommend that goalie for that tier only, regardless of how many goalies there are per team in that age division, and their relative rankings. If there are 4 goalies for 5 teams, then that goalie should be assigned to a “C” team and recruitment efforts would be made to provide a goaltender to a higher tiered team.
3. Committee members may be evaluators for that age division.
4. The lead for each committee may be the Goalie Evaluations Coordinator or a designate.
5. The committee lead will:
 - a. Be responsible for communicating with goaltenders and/or their guardians during evaluations for scheduling and as needed
 - b. Collect and compile evaluation results from each evaluation session and share those results with committee members for review
 - c. Collaborate with the team formation committee

Goaltender Evaluators

6. Whenever possible, there should be five (5) or more evaluators for each evaluation session.
 - a. Evaluators should be recruited and will be approved by the Goalie Evaluations Coordinator
 - b. Evaluators should have ringette goaltending experience whenever possible, whether that is as a player, goalie coach, or experience in the sport of ringette in another relevant capacity.

Confidentiality

7. Evaluation scores, rankings, written feedback, and recommendations will be kept confidential and will not be shared beyond what is deemed appropriate and necessary for the evaluations and team formations committees to be able to place goaltenders on teams, or for coaches to draft goaltenders, during the evaluations and team formations process.
8. Under extenuating circumstances, evaluation scores, rankings, and recommendations may be shared with the NWR board for the purpose of conflict or dispute resolution.
 - a. If it is deemed absolutely necessary to share confidential information with a parent/guardian or athlete, only that athlete's information may be shared. Ranking may not be shared because this may provide information about other athletes.
 - i. As this provides information out of context, it is not recommended.

Recruiting Goaltenders

1. NWR will review registrations in advance of evaluations and may use information from previous seasons to determine if the number of registered goaltenders will meet the needs of the number of anticipated teams for each age division.
2. Where there is an inadequate number of goaltenders, the following may be considered:
 - a. Recruiting non-NWR Goaltenders
 - b. Over or underage goaltenders

Non-NWR Goaltenders

3. NWR may seek goaltenders outside of NWR in advance of the start of evaluations when there are insufficient options for NWR member goaltender movement between age divisions.
4. Teams may seek goaltenders outside of NWR when
 - a. After the team is formed, the team does not have a FTG, and
 - b. The team does not have a PTG, or any players interested in playing in the goaltender position on the team roster for the duration of the season to fill the majority of the team's goaltenders schedule which cannot reasonably be supported by a affiliate goaltenders, and
 - c. The goaltender is of the appropriate age for the division, as defined by Ringette Alberta, and
 - d. The goaltender's current placement if they have evaluated for another association, or previous play history suggests that the tier in which they are seeking to play is appropriate, and
 - e. The goaltender and their family are in good standing with NWR (if former NWR members) and their current or previous associations.
5. Team Staff must inform the Board of their intention to seek an external goaltender.
6. All goaltender recruitments are subject to approval by the Board.
 - a. Goaltender recruitments and affiliate goaltenders should be appropriate in skill level to the tier they are being recruited to.

Overage and Underage Goaltenders

Refer to the [Ringette Alberta Overage Player Policy](#).

Refer to the [Chinook Ringette League Policies](#) on Overage Player Requests.

7. NWR will consider FTG movement to another age division if, upon the completion of the registration period, but prior to the start of evaluations, it is evident that there will be a division where an insufficient number of FTG are registered.
8. Considerations for goaltender movement should include the emotional and intellectual maturity of the goaltender, relative to that expected in the age division being considered.
9. Goaltenders who are approved to move to another age division will evaluate within that group.
10. Full Time Goaltenders (FTG), may be moved to play in a younger or older division under the following conditions:
 - a. The request is initiated by NWR to preserve the viability of a team without a FTG in the younger or older division, and
 - b. There are more FTG registered than teams in the appropriate age division, and
 - c. Parental approval is obtained, and
 - d. If required, all requirements for Overage Requests have been met (See Overage Requests).
11. If the number of FTG in a division above or below meets the criteria:
 - a. All FTG in those divisions will be considered for movement.
 - i. In the case of a move to an older division, consideration will first be given to FTG who are entering their second year in the appropriate age division.
 - ii. In the case of a move to a younger division, consideration will first be given to the FTG who are entering their first year in the appropriate age division.
 - iii. Upon identifying the potential FTG for a move, a discussion will be initiated with the parents of those FTG to gauge interest in the move and identifying risks and benefits to the decision. If more FTG are interested in the move than available spots in the younger or older division, NWR board will make a decision by considering the previous playing experience, development pathway, physical development, and social maturity of the FTG, as well as other factors that may influence approval where applicable. Once the decision has been made and agreement has been reached by the parents of the FTG, the move is considered final. Returning to the appropriate age division will not be permitted during that season. FTG will be considered part of their new division, will be evaluated and ranked against other FTG in that division, and placed on a team according to their evaluations ranking.
 - b. NWR is under no obligation to move any goaltender to another age division.
12. NWR may consider the movement of multiple goaltenders if a cascading option exists to facilitate FTG placement (e.g., movement of FTG from U14 to U16 to facilitate a move of FTG from U16 to U19).

Example implementation:

- *Hypothetically, the number of FTG and teams per division in a particular season are:*
 - *U14: 8 FTG for 6 teams*
 - *U16: 5 FTG for 6 teams*
 - *U19: 5 FTG for 6 teams*
- *Two FTG from U14 may be considered for a move to U16. If so, then one FTG from U16 may be moved to U19, thereby making 6 FTG for 6 teams in all three divisions.*

Overage Requests

13. Requests for goaltenders to evaluate and play in a division for which they are chronologically older than may be accepted by NWR but are additionally subject to Chinook Ringette League (CRL), Ringette Calgary (RC) and Ringette Alberta approval, per the Ringette Alberta Over Age Player Policy.
 - a. Parents or guardians of the player need to inform NWR of their intention at the time of their player's registration, by emailing registrar@nwringette.com.
 - b. Goaltenders will be evaluated in the division in which they intend to play.
 - c. Parents or guardians of the player will support NWR making the request on their behalf by providing the required supporting information (justification for request, game sheets, etc.) in a timely manner. Deadlines will be discussed after the initial request has been made to NWR.
 - d. Should the request be denied by CRL, RC, or RAB, the player will be placed on the most suitable team within their age division.
 - e. Voluntary moves back to the appropriate age division, once the evaluations have started, will not be permitted under any circumstances.

Evaluations

Principles

1. Players interested in goaltending in the upcoming season should indicate so during the registration process.
 - a. If, prior to evaluations, any player wishes to change their indication to play goal, they should email the Registrar at registrar@nwringette.com.
2. All goaltenders will participate in the evaluations process.
3. Goaltenders will be evaluated in the age division they will be playing in.
4. In all evaluations, goaltenders will be scored on a number of criteria.
5. Exceptions to the format below must be approved by the NWR Board.
6. Where needed, goalies from age divisions immediately above or below the age division being evaluated in game play may be used to provide goaltenders for scrimmages but they will not be evaluated in those games.

Evaluation format for U12

7. Given that the majority of goaltenders are PTG at U12, where possible, 4 sets of scrimmages at U12 should be used to evaluate PTGs as both skaters and as goalies using the format below.
8. FTGs will be evaluated in goalie skills and at least 2 games. Where possible, at least 3 games will be evaluated. They will not complete the Universal Athlete Assessment (UAA) or be evaluated in game play as a skater.
9. PTGs who have registered to play 50% or more should be evaluated in goalie skills and as a goaltender in 2 games. They will complete the Universal Athlete Assessment (UAA) and be evaluated in game play as a skater in at least 2 games.
10. PTGs who have registered to play less than 50%, will complete the Universal Athlete Assessment (UAA) and be evaluated as a skater only in game play evaluations.
11. The first game placement is at the discretion of the Goalie Evaluations Committee based on the goalie skills scores and predicted player pathway where goalie skills scores are not available or are close and there are not enough game assignments for the number of goaltenders.
12. Game placement:
 - a. Refer to Table 1.
 - b. *Two Above, Two Below may be used to determine where PTG will be assigned in subsequent game play evaluations as per the table below. Refer to the Evaluations policy under Exemptions.
13. Goalies may be asked to play to ensure game coverage for skater evaluations although they may not be evaluated in those games if:
 - a. This is not considered an appropriate evaluation tier by the goalie evaluations committee.
 - b. The PTG has already played a game as a skater that day.

Table 1. Summary of U12 Goaltender Evaluations for 4 games.

U12	Goalie Skills	Game Play Goalie	UAA	Game play skater
FTG	Yes	Yes (min 2 games) Game set 1 – highest tier Game set 2 (assigned where necessary, may not be evaluated) Game set 3 – highest appropriate tier based on previous results Game set 4 – game placement should be with PTG of similarly scored evaluations.	No	No
PTG75% PTG50%	Yes	Game 2 – placement determined by game 1 results Game 4 – placement at the discretion of the committee.	Yes	Game 1 – based on UAA Game 3 – based on <i>Two Above</i> , <i>Two Below</i> * from game 2 Final skater ranking is based on <i>Two Above</i>, <i>Two Below</i> from game 3
PTG25%	No [†]	No	Yes	Yes

* *Two Above*, *Two Below* – see details in the Evaluation Exemption policy.

[†]PTG25% may participate in the goalie skills evaluation if there is room to accommodate all goalies. No scores will be recorded.

Evaluation format for U14-U19

14. All FTGs will participate in goaltender evaluations only and will be evaluated on skills and a minimum of 2 game play evaluations.
15. PTGs who have registered to play 50% or more, should be evaluated in goalie skills and as a goaltender in 1 game. They will be evaluated in game play as a skater in at least 2 games.
16. PTGs who have registered to play less than 50%, should be evaluated in goalie skills and will be evaluated as a skater only in game play evaluations.
 - a. If there is not enough capacity to evaluate all goaltenders, then priority will be given to 2nd year goaltenders for the Goalie skills evaluation at the discretion of the goalie eval committee.

Table 2. Summary of U14-19 Goaltender Evaluations.

U14-U19	Goalie Skills	Game Play goalie	Game play skater
FTG	Yes	Yes (min 2 games)	No
PTG75% PTG50%	Yes	Yes (x1) Game 2	Yes (x2) Games 1 & 3
PTG25%	Yes (If there is capacity)	No	Yes

Scheduling and Equipment Recommendations

17. A practice ice session will be provided prior to the skills ice session. This may occur during the September long weekend.
 - a. The purpose of this practice session is to get the players on the ice and to allow them to practice the skills that will be assessed.
 - b. Attendance is optional.
18. A skills evaluation session will be held prior to the game play evaluations for each age division so that relative rankings can inform placement in the first game play evaluation.
 - a. The skills evaluation should take place at least 2 calendar days before the game play evaluation.
 - b. Multiple age divisions may be assessed using the same ice slot provided there is sufficient time and evaluators.
 - c. All goaltenders in an age division must be evaluated on the same skills ice slot.
 - d. Equipment required:
 - i. Full ice x 1 hour (max 12 athletes) to 1.25 hours (max 14 athletes)
 1. Combined age divisions will normally require 1.25 hour ice slot
 - ii. Experienced goalie coach to coordinate/ run the drills
 - iii. Skilled and consistent shooters x 2-4. U16-U19. Full protective equipment is required if U19.
 - iv. Rings
 - v. Bingo daubers or pilons
 - vi. Experienced goaltender to demonstrate at U12-U14

Skills

19. In skills evaluations, goaltenders will rotate the order in which they are performing the required drills (e.g., G1 is first in Drill 1, G2 is first in Drill 2, etc.)
20. Refer to [Appendix A – Goaltender Skills Evaluation Rubric](#)
21. Refer to [Appendix C – Goaltender Scoring Matrix](#)

Game Play

22. For scores to be meaningful and to allow relative ranking, goalies should be evaluated in the same game play whenever possible.
23. Goalies should be rotated throughout the game to allow them to play with and against all skaters.
24. Whenever possible, game play evaluations for FTG will take place in the highest tier game plays in the division.
 - a. Exceptions may be made if, at the discretion of the Goalie Evaluation committee, a goalie's skills are significantly below the level of play, based on the goalie skills evaluation and/ or the first game play evaluation. A discussion must be had with the athlete or guardian as appropriate.
25. Up to four (4) FTG may be evaluated at the same time.
 - a. Goaltenders may be evaluated in multiple games such that the total playing time is equivalent to a full game if they had played the entire game, where possible, so that evaluators get adequate time to evaluate each goaltender.
 - b. Goaltenders will split their time in goal, rotating at least every 6 minutes to half the period time, so that every goaltender has equal playing time. The rotation time is to be determined based on the number of minutes available for play, on the number of goaltenders, and should consider how much time a goaltender will spend on the bench during the rotation. Refer to Table 3.
 - i. Play should be stopped while goalies are rotating. Ideally this will align with skater shift changes.
 - ii. Goalies should rotate in a different order in each period. Refer to example in Table 4.
 - c. Instructions are to be provided to officials/ timekeepers to stop play so goalies can rotate.
 - d. Instructions are to be provided to goalies: Goalies should rotate quickly but safely. Goalies will not be evaluated during a rotation or, if rotation must occur on the fly, they will not be evaluated while they get set for play.
26. If there are more than four (4) goaltenders to be evaluated in game play, they will be assigned games based on their relative ranking after the skills evaluation for the 1st set of game play evaluations. Subsequent game play evaluations will be scheduled as fairly as possible so goalies have an opportunity to be evaluated against their peers.
 - a. Up to four (4) top ranked goalies will be assigned to the highest tiered skate for the 1st set of game play evaluations.
27. When multiple games are used to evaluate, evaluators will be asked to use new scratch pads for each game because the level of play is expected to vary. Scoring will be entered for the evaluation over all evaluated play.
28. If any goaltender is unable to play in any assigned evaluation, refer to the Exemptions Policy. The goalie evaluations committee may determine appropriate placement if the situation falls outside of this policy.
29. In order to maintain game authenticity for the skaters, FTG may be requested to play one or more additional games during their division evaluations, in which they will not be assessed.

30. Refer to [Appendix B – Goaltender Game Play Evaluation Rubric](#)

31. Refer to [Appendix C – Goaltender Scoring Matrix](#)

Table 3. Recommended rotations/ examples

2 Goalies	divide the period in half	rotate every 12 minutes for a 24 minute period	1 game	Switch nets halfway through the period
3 Goalies	Divide the period in thirds	Rotate every 8 minutes for a 24 minute period	1.5 games	
4 Goalies	Divide the period in quarters	Rotate every 6 minutes for a 24 minute period	2 games	

Table 4. Example four goalie rotation over two games.

	Time	Net 1	Net 2	Bench 1	Bench 2
Period 1	24:00 – 18:00	A	B	C	D
	18:00 – 12:00	D	A	B	C
	12:00 – 6:00	C	D	A	B
	6:00 – 0:00	B	C	D	A
Period 2	24:00 – 18:00	D	A	B	C
	18:00 – 12:00	C	D	A	B
	12:00 – 6:00	B	C	D	A
	6:00 – 0:00	A	B	C	D
Period 3	24:00 – 18:00	C	D	A	B
	18:00 – 12:00	B	C	D	A
	12:00 – 6:00	A	B	C	D
	6:00 – 0:00	D	A	B	C
Period 4	24:00 – 18:00	B	C	D	A
	18:00 – 12:00	A	B	C	D
	12:00 – 6:00	D	A	B	C
	6:00 – 0:00	C	D	A	B

Team Formation

Principles

When making decisions about goalie placement during team formation, the following principles should be applied in the order presented here, particularly when circumstances fall outside of what is described in this document.

1. Every goalie gets a team.
 - a. When there are more FTG registered than teams in the division, some teams may have multiple FTG, who will be expected to equally share goaltending duties for the team.
 - b. When there is a FTG and one or more PTGs on a team, goaltending duties will be 75% or greater allocated to the FTG. The remaining 25% game playing time is at the discretion of the head coach. The role of a PTG on such teams will be to provide back-up to the FTG, as a secondary goaltender in practices, and a game replacement to FTG in cases of their absence.
2. Every team gets at least one goalie.
3. Goalies should be considered for tiers and age divisions appropriate to their skill level
 - a. In some circumstances, a goalie's psychological and emotional maturity level may also be considered.
 - b. FTGs are not guaranteed to be placed on higher tiered teams over PTGs.
4. As much as possible goaltenders should be balanced within each age division's tiers, both in skill and full-time equivalents when PTGs are involved.
5. The number of teams to be formed should not be determined by the number of available goaltenders for that age division, but as per the team formation recommendations detailed in the Evaluation and Team Formation policy.
 - a. When there are more goalies than teams, every effort should be made to place goaltenders in the most appropriate competitive tier as recommended by the evaluation results and the recommendations of the Goalie Evaluations committee.
 - b. When there will be fewer goaltenders than teams forming at a given age division, efforts to recruit eligible goaltenders should begin prior to evaluations whenever possible. See [Recruiting Goaltenders](#).
 - i. Should this be unsuccessful, available goaltenders should be placed on teams based on their evaluation results and on the recommendations of the Goalie Evaluation committee.
 - ii. After teams are formed, the team or teams without a goaltender may continue to recruit a goaltender. In this case, NWR Board approval of the goaltender is required to ensure they are appropriate for the tier.
 - iii. Affiliate goaltenders should not be used as a team's full-time goalie.
6. During team formation the list of goalies who applied to play goal and their full-time equivalent will be provided to the Team Formation committee.

Team Formation for U12

7. FTGs should be placed on a team based on their evaluation scores and appropriate to their skill level and relative to the PTG scores and team formation needs.
8. PTGs are placed on teams based primarily on their skater evaluation results.
 - a. Goaltender evaluation results should be used to form competitively equitable teams while balancing full-time equivalents between teams.

- b. A PTG may be added to the unsecured list for the next highest tier than their skater evaluation ranking based on the recommendation of the Goalie Evaluation committee if their goalie evaluation scores are significantly higher than their skater evaluation ranking.

Team Formation for U14-U19

- 9. For details regarding compensation for significant differences between goalies during team formation, refer to the Evaluation policy.
- 10. FTG evaluation results are provided to head coaches at the team draft.
- 11. PTG team placement is based on their evaluation as a skater. However, information from the skills evaluation and game play evaluations may be used during team formation for the purpose of creating balanced teams and may be provided to coaches who are drafting from the unsecured list when this information is applicable.
- 12. At U14 where players are assigned to teams, goalies should be assigned to teams as equitably as possible with a secondary goal of balancing full-time equivalents provided their skills fit within that tier both as a skater and as a goalie.

Goalie Evaluation Committee Recommendations

- 13. Goalies will be ranked based on their scores.
 - a. Each evaluation session compares only those goaltenders on the ice. Their scores will be averaged and converted to a percentage of the total possible score.
- 14. To determine significance, the averaged differences will be used. A 15% or greater difference between scores will be considered significant.
- 15. Rankings should include a statement that indicates if there is a significant or insignificant difference in score.
 - a. Where there is an insignificant difference in score, those goalies would both be eligible to be placed in the same secured or unsecured list for consideration.
- 16. When there is a 30% or greater difference, upon reviewing the goalie evaluations results, development path, coach feedback, and when appropriate, in consultation with the parents or guardians of the athlete, the Goalie Evaluations Committee has the authority to determine the highest tier in which a FTG is eligible to be drafted.
 - a. Where there is not a full consensus by committee members, the higher ranked tier will be recommended.
- 17. The process is repeated for subsequent team formations for each tier removing goalies who have been placed on teams.

Table 5. Example results presented to the Team Formation committee.

	Average d score	% score (Out of 36)	Relative Difference	Comments <i>Based on these results, if there were 2 teams being formed:</i>
Goalie 1	32.0	89%	<ul style="list-style-type: none"> • Significant diff to <ul style="list-style-type: none"> ○ G2 (+18%) ○ G3 (+25%) ○ G4 (+39%) 	Secured
Goalie 2	25.6	71%	<ul style="list-style-type: none"> • Significant diff to <ul style="list-style-type: none"> ○ G1 (-18%) • Insignificant diff to <ul style="list-style-type: none"> ○ G3 (+7%) • Significant diff to <ul style="list-style-type: none"> ○ G4 (+21%) 	Unsecured – insignificant difference between Goalie 2 and Goalie 3
Goalie 3	23.2	64%	<ul style="list-style-type: none"> • Significant diff to <ul style="list-style-type: none"> ○ G1 (-25%) • Insignificant diff to <ul style="list-style-type: none"> ○ G2 (-7%) ○ G4 (+14%) 	Unsecured – insignificant difference between Goalie 2 and Goalie 3
Goalie 4	18.0	50%	<ul style="list-style-type: none"> • Significant diff to <ul style="list-style-type: none"> ○ G1 (-39%) ○ G2 (-21%) • Insignificant diff to <ul style="list-style-type: none"> ○ G3 (-14%) 	Not eligible for tier.

Cross-Reference

[Ringette Alberta](#)

- [Registration Policy](#)
- [Group Member Goaltender Policy](#)

NWR

- Evaluation and Team Formation Policy

Other

- [https://www.hockeyalberta.ca/uploads/source/Goalie_Evaluation_Package_\(002\).pdf](https://www.hockeyalberta.ca/uploads/source/Goalie_Evaluation_Package_(002).pdf)
- <https://www.ringettebc.ca/wp-content/uploads/2016/03/LTADTechnicalSkillsMatrix.pdf>

Revision History

Date	Action Taken
June 2025	New policy developed with NWR stakeholders representing goalie parents, evaluators, coaches, and board members.

Appendix A – Goaltender Skills Evaluation Rubric

Skill	Description	Instructions	Evaluation Criteria (Represents a “6”)	Weight
Forward Skating	Simulates a race to the bench situation Indication of skating strength	Race as fast as you can from the goal line to the centre red line. Follow through the line – do not stop. Distance: half the ice length, from the goal line to the centre red line Repeats: two (2) times	Skating technique In control Speed	1
Telescoping	Forward and backward movement in a goalie stance	In a goalie stance position, skate using C-cuts forward from the blue line to the red line. Return to the blue line skating backwards using C-cuts in a goalie stance. <i>(BL-RL is an approximate distance. Start and end points to be adjusted to where the evaluators are positioned)</i> Repeat this perpendicular to the evaluators (half the ice width)	Movement in a goalie stance forward and backward - Maintains balance - Maintains stance - Stick stays on the ice - Does not “bob”	1
Shuffles	Basic goalie movement skill for adjusting position side to side while maintaining stance	In a goalie stance position, skate using shuffles to the left and then to the right from the blue line to the red line. <i>(BL-RL is an approximate distance. Start and end points to be adjusted to where the evaluators are positioned)</i>	- Maintains balance - Maintains stance - Stick stays on the ice - Does not “bob”	1

Goaltender Evaluation & Team Formation

Skill	Description	Instructions	Evaluation Criteria (Represents a “6”)	Weight
T-push	Basic goalie movement skill for adjusting position side to side quickly and over larger distance while maintaining stance	In a goalie stance position, skate using T-pushes to the left and then to the right from the blue line to the red line. <i>(BL-RL is an approximate distance. Start and end points to be adjusted to where the evaluators are positioned)</i>	<ul style="list-style-type: none"> - Maintains balance - Maintains stance - Stick stays on the ice - Does not “bob” - Eyes should look where the goalie is moving - Square up after each T-push 	1
Butterfly Down-Ups	<p>Down: Goalie drops quickly to their knees to cover more ice on a low shot.</p> <p>Up: Recovery to a basic stance.</p>	<p>From a starting basic stance, butterfly and then recover quickly four (4) times.</p> <p>Recovery time (while other athletes take a turn)</p> <p>Repeat three (3) more times.</p>	<ul style="list-style-type: none"> - Drives knees into the ice - Feet are spread wide - Stick on the ice - Torso is upright and square - Quick recovery to basic stance using each leg (alternating) 	0.5
Butterfly Slide (U14-U19)	On ice movement while in a butterfly position.	<p>Start in a basic stance.</p> <p>Butterfly</p> <p>Butterfly slide from the blue line to centre red line (adjust as for Shuffles)</p> <p>Recover to basic stance.</p> <p>Butterfly</p> <p>Butterfly slide back to blue line</p> <p>Repeat one (1) more time.</p>	<ul style="list-style-type: none"> - Efficient movement - Balanced push 	0.5

Goaltender Evaluation & Team Formation

Skill	Description	Instructions	Evaluation Criteria (Represents a "6")	Weight
Ring Distribution	Throwing the ring to a teammate	<p>Pick up a ring from the ice in the crease A skater will be moving in the zone and will call for the ring. The goalie should throw 2 low to each side and 2 high to each side.</p> <p>Eight (8) throws total.</p> <p>U12: skaters to skate slowly as appropriate to the age division.</p>	<ul style="list-style-type: none"> - Accuracy - Timing - Strength 	1
Shots		<p>Line up 5 rings at approximately hash marks distance from the net, evenly distributed across the ice. Skaters are instructed to take 3 high shots and 2 low shots (on ice or 5 hole).</p> <p>Repeat two (2) more times. Total 15 shots per goalie.</p>	<ul style="list-style-type: none"> - Save selection - Positioning 	
TOTAL SCORE			U12	33
			U14-U19	36

Table 6. Stages and Progressions of skill development for Goaltender Skills Evaluation based on the Long-Term Athlete Development Matrix for Ringette Technical Skills for Goaltenders.

Skills	U12	U14	U16	U19
Forward Skating*	Acquisition	Consolidation	Refinement	Refinement
Telescoping	Acquisition	Consolidation	Refinement	Refinement
Shuffles	Acquisition	Consolidation	Refinement	Refinement
T-Push	Acquisition	Consolidation	Refinement	Refinement
Butterfly Down Ups	Initiation	Acquisition	Consolidation	Refinement
Butterfly Slide	Initiation (Not evaluated)	Acquisition	Consolidation	Refinement
Ring Distribution	Acquisition	Acquisition	Consolidation	Refinement
Shots / Save Selection*	Acquisition	Acquisition	Consolidation	Refinement

*Not described in the LTAD. Skill development level determined by consensus: NWR Goaltender Evaluations and Team Formation Working Group 2025.

Initiation • The first contact with the skill. • Training Emphasis: Basic stances and positions, getting the idea of what the movements are about and look like.

Acquisition • The athlete can coordinate and execute the key components in the correct order, although execution is inconsistent and lacks precision. • Timing of the skill lacks synchronization, rhythm and flow. • The athlete needs to think about what they are doing during the execution. • Training Emphasis: Global execution and general form of movement.

Consolidation • Performance is inconsistent but movement is starting to show coordination. • Skill is performed with control and rhythm under stable conditions. • Some elements of performance are maintained (when athlete is under pressure, conditions change or demands increase). • Training Emphasis: Maintaining the form of movements and some performance consistency under a variety of conditions and under stress.

Refinement • Performance is very consistent and precision is high in demanding conditions. • Movements are automated with only minor fine-tuning necessary. • Critical reflection and correction is possible by athlete. • Training Emphasis: Creating conditions that stress the specific elements that need adjustments.

Reference: <https://www.ringettebc.ca/wp-content/uploads/2016/03/LTADTechnicalSkillsMatrix.pdf>

Table 7. Skills Framework Equivalencies.

In the event that a goalie participates in skills evaluations for a different age division than they will evaluate at during the scrimmage evaluations, this rubric will be used to adjust individual skill scores for each evaluator's assessment.

	U12	U14	U16	U19		U12	U14	U16	U19		U12	U14	U16	U19
Forward Skating	-	-	-	6	Butterfly Down-Ups	-	-	-	6	Butterfly Slide	-	-	-	6
	-	-	6	5		-	-	6	5		-	-	6	5
Telescoping	-	6	5	4	Ring Distribution	-	6	5	4		-	6	5	4
	6	5	4	3		-	5	4	3		-	5	4	3
T-Push	5	4	3	2		6	4	3	2		-	4	3	2
	4	3	2	0		5	3	2	0		-	3	2	0
Shots	3	2	0			4	2	0			-	2	0	
	2	0				3	0				-	1		
	1					2					<i>*U12 does not evaluate this skill</i>			
						1								

Appendix B – Goaltender Game Play Evaluation Rubric

Goaltender Game Play Rubric	
Skating & movement	Power, agility, balance, speed. Are they able to move around the crease quickly as needed? How quickly do they recover?
Positioning	Do they face and follow the play? Do they challenge/ are they aggressive? How well do they track and maintain position relative to the play? Are they staying near the top of their crease? Are they in a ready stance at the right time? Is their stick on the ice?
Saves Selection & Rebounds	When in good position, does the athlete make the saves you would expect them to make? Do they control rebounds either in the crease or to a safe space outside the crease?
Distribution	Does this athlete make smart passes? Are they quick, accurate, strong? Are they in front of the skater (lead passes)? Does the goalie know to keep the ring when there is no one available to throw to?
Game sense	Are they engaged/ focused on the play? Do they communicate with their teammates? (e.g., shot clock, verbal) Do they understand the flow of the game? (e.g., Do they know when there's potential for a cross-crease pass/ predicting the play appropriately?) Do they demonstrate emotional management after a goal?

Note: Criteria should not be evaluated during breakaway situations. This often occurs during 3 versus 3 game play or during a penalty shot, since not all goalies are likely to have an equal opportunity to be evaluated in the same/ similar situations and because goalies are at a significant disadvantage during these situations.

Appendix C – Goaltender Scoring Matrix

Score	Description
6	<p>Consistently, significantly above average, expert.</p> <p>Skill executed effectively.</p>
5	<p>Usually, above average, proficient.</p> <p>Demonstrates a slight skill deficiency compared to a 6. May be inconsistent or demonstrate strength on one side and weakness on the alternate side. Where decision making is considered, this player makes significantly more good plays/ decisions than poor ones.</p>
4	<p>Often, slightly above average, competent.</p> <p>An above average performance. Demonstrates some skill deficiency compared to a 6. Where decision making is considered, this player made some mistakes / poor decisions, but they were countered by an equal number of good plays / decisions.</p>
3	<p>Occasionally, slightly below average, advanced beginner.</p> <p>A below average performance. Demonstrates moderate skill deficiency compared to a 6. Where decision making is considered, this player made some mistakes / poor decisions, but they were countered by some good plays / decisions.</p>
2	<p>Rarely, below average, beginner.</p> <p>Skill deficiencies are obvious and significantly below a score of 6. Where decision making is considered, this player made bad plays / decisions that outnumber the good ones.</p>
1	<p>Never, significantly below average, novice.</p> <p>There are significant blatant deficiencies in all areas.</p>